

WEAPONS									
Weapon	Acc	Cat.	Damage	AP	Mode/Reach	RC	AMMO	Various	

COMMLINK			
Model		Device rating	
CYBERDECK / LIVING PERSONA			
Device rating		Programs	
Attribute Array			
Attack		USER MODE (INITIATIVE)	
Sleaze		AR (Physical Initiative)	
Data Processing		Cold-Sim (DP+INT+3D6)	
Firewall		Hot-Sim (DP+INT+4D6)	
PROGRAM	RUN	PROGRAM	RUN

AUGMENTATIONS			
Augmentation	Ess.	Augmentation	Ess.

VEHICLES / DRONES									
Vehicle/Drone	Handl	Speed	Accel	Body	Armor	Pilot	Sens	Seats	Various

SPELLS / PREPARATIONS / RITUALS / COMPLEX FORMS						
Name	Categ	P/M	Range	Dura°	Drain	Notes

ADEPT POWERS	

SPIRITS / SPRITES			
Spirit / Sprite	Force	Bound	Various

ARMOR		
Armor	Rating	Modifications

MENTOR SPIRIT

PHYSICAL ACTIONS	
Walking rate (AGIx2)	m/t
Running rate (AGIx4)	m/t
Sprint increase	m/hit
Swimming rate ((AGI+STR)/2)	m/t
Jumping Horizontal (AGIx1.5)	m
Jumping Vertical (1.5 x Height)	m
Lift off the ground (STRx15)	kg
Lift over the head (STRx5)	kg
Lift and carry (STRx10)	kg

TESTS & VARIOUS	
Composure (WIL + CHA)	
Judge Inten° (INT+CHA)	
Lifting (STR + CON)	
Memory (LOG + WIL)	
¥ / € / \$:	

GEARS	

CONTACTS			
Name	C	L	Notes